A Guide to Using the Resources

What is the purpose of these resources?

This resource pack has been created to give governors better insight into the institution-wide implementation and application of technology to deliver a significant proportion of the total learning programme offered to students.
It is intended to:

- Give governors enough information and understanding to enable them to
  o recognise the major drivers, opportunities, benefits and risks
  o challenge senior leaders and managers
  o act as a critical friend
- Provide resources for training the governing body, or individual governors
- Suggest ways in which the governing body can best organise itself to deal with the issues raised.

How does it do this?

The resources in this pack are modelled upon the experience of colleges who have led the sector in achieving large scale implementation and delivery of learning with technology across the whole institution.

The core resources are:

1. What we are talking about: Learning with Technology in context

A graphic showing what Learning with Technology means in the model college case studies.

2. **What it looks like in practice**: models of real implementations

- An overview of institution -wide implementation of learning technology
- Three detailed model college case studies
- Additional resources, including documents, video interviews, links

3. **How it would work here:** points to ponder
   Some questions to consider and discuss
   - in the context of your own institution
   - based on the case studies
   - with links to self-assessment tools and measures

4 **Organising to deal with the issues**
   - the options for governance of technology for learning
   - a capability framework for a Learning with Technology Champion
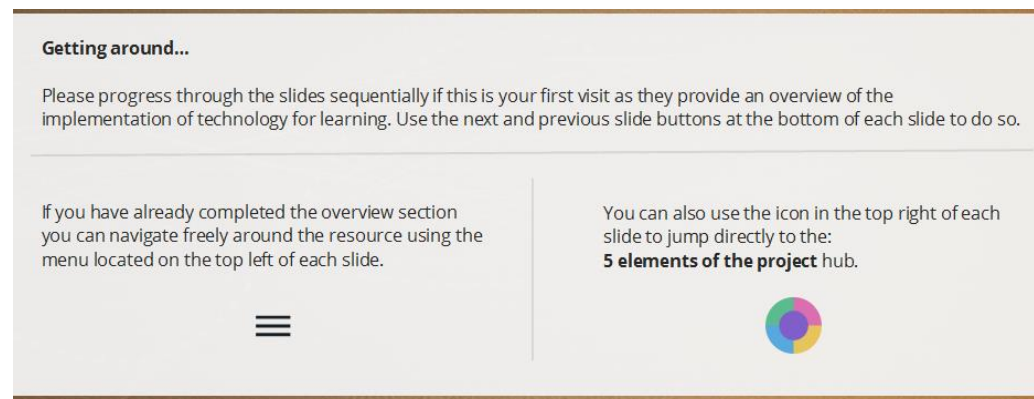
5. The questions to ask:

A framework for decision-making in the form of structured sets of questions around three perspectives:
- A proposal to go for institution-wide online learning
- A strategic view of technology into the future
- Learning technology and the responsibilities of Governors

How to use the resource:

1. Navigating around the site

Users are able to go through an overview section and then explore specific areas of the resource that are of interest. Instructions are given where necessary if there are tabs which can be viewed. A menu system allows the user to explore the aspects of the resource that they are interested in by using either the overview menu icon or the elements of the project icon:

2. Pathways

The resource is large and the case studies, in particular, are very detailed. There is probably more information than any individual governor is likely to need or want. We have taken the view that it is better to have too much than not enough, or to focus on particular areas at the expense of others.

There is no fixed, or best route through the resources, which can be browsed at will. The first of our suggested pathways begins with definitions and explanations before moving to the examples. The second starts with the overview of issues before moving to definitions and detailed descriptions.

Suggested pathway 1
1. Overview
2. Learning technology in context
3. The model college case studies
4. Decision-framework
5. Capability Framework

Suggested pathway 2
1. Learning technology in context
2. Overview
3. The model college case studies
4. Capability Framework
5. Decision-framework

Opportunities for reflection

The Decision Framework and the Points to Ponder both offer opportunities to reflect upon the issues raised and how they might apply to your particular institution.
This material is intended to be shared and discussed with managers and staff within your institution.